

# **Genomics Exercise 2**

**Read Mapping Considerations** 



## Hamming and Edit Distance **EXERCISE 2.1**

## Exercise 2.1 a)



a) Write up the definition of the hamming distance and edit distance. For the edit distance, consider only **insert**, **delete**, and **replace** operations. Each operation has a cost of one.

#### **Hamming Distance**

**Definition:** An alphabet  $\Sigma$  is a finite set of characters, e.g.  $\Sigma = \{C, G, A, T\}$  for DNA.

**Definition:** A sequence S of length n  $(0 \le n)$  over an alphabet  $\sum$  is an ordered list of

characters from  $\Sigma$ . The i-th character from S is denoted as S[i] (i = 0...n-1).

**Definition:** Given two sequences A and B of the same length n, the **Hamming** 

distance H(A, B) of A and B is defined as  $\sum_{i=0}^{n-1} I(A[i], B[i])$  where I is the indicator

function (i.e. I(x, y) = 1 if x = y and I(x, y) = 0 otherwise).

**Observation**:  $H(A, B) \leq n$ 

#### Exercise 2.1 a)



a) Write up the definition of the hamming distance and edit distance. For the edit distance, consider only **insert**, **delete**, and **replace** operations. Each operation has a cost of one.

#### **Edit Distance**

**Definition:** Given a sequence S of length n, an integer i  $(0 \le i \le n)$ , and a character  $x \in \Sigma$ , we define the insert operation ins(S, i, x) as a function  $ins : \Sigma^n \to \Sigma^{n+1}$  that inserts x into S after S[i].

**Definition:** Given a sequence S of length n  $(1 \le n)$  and an integer i  $(0 \le i \le n - 1)$ , we define the delete operation del(S, i, x) as a function  $del: \sum^n \to \sum^{n-1}$  that removes S[i] from S.

**Definition:** Given a sequence S of length n, an integer i  $(0 \le i \le n - 1)$ , and a character  $x \in \Sigma$ , we define the replace operation rep(S, i, x) as a function  $rep: \Sigma^n \to \Sigma^n$  that replaces S[i] by x.

**Definition:** Given two sequences A and B of lengths n and m, we define the edit distance E(A, B) as the smallest number of insertion, deletion, and replacement operations such that after applying the operations, A is transformed into B.

**Observation:**  $E(A, B) \leq \max(n, m)$ 

## Exercise 2.1 b)



TAGGTGGT-G

b) Determine the Hamming distances and the edit distance between the following pairs of strings.

TGGTACTTCTC TGGTGGTGG TAGGTGG	iTG
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**Hamming Distance (counting mismatches)** 

$$X \quad X = 3 = 0 \qquad X \quad XX \quad XX = 5$$

#### **Edit Distance (alignments)**



c) Write a function, method, or program in a programming language of your choice to determine the edit distance between two given text strings. Test it with the examples of b)

```
13:27:48 ~ $ python
Python 2.7.5+ (default, Sep 19 2013, 13:48:49)
[GCC 4.8.1] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>> # Adapted from http://en.wikibooks.org/wiki/Algorithm Implementation
   def edit distance(s1, s2):
       # Handle corner cases, below we can assume len(s1) >= len(s2) > 0.
       if len(s1) < len(s2): return edit_distance(s2, s1)</pre>
       if len(s2) == 0: return len(s1)
       # We fill the matrix column-wise.
       previous_col = xrange(len(s2) + 1) \# == [0, 1, ..., len(s2)]
       for i, c1 in enumerate(s1):
            current col = [i + 1]
           for j, c2 in enumerate(s2):
               hor = previous_col[j + 1] + 1  # horizontal in matrix
               vert = current col[j] + 1
                                          # vertical in matrix
               diag = previous col[j] + (c1 != c2) # diagonal in matrix
               current_col.append(min(vert, hor, diag))
            previous col = current col
        return previous col[-1]
```



c) Write a function, method, or program in a programming language of your choice to determine the edit distance between two given text strings. Test it with the examples of b)

```
return previous_row[-1]
>>> edit_distance('TGGTACTTCTC', 'TAGTTCTTCTT')
3
>>> edit_distance('TGGTGGTGG', 'TGGTGGTGG')
0
>>> edit_distance('TAGGTGGTG', 'TGGTGGTGG')
2
```



## Read Mapping **EXERCISE 2.2**



a) What is the purpose of read mapping in a next generation sequencing workflow? Which constraints make it special from more general approximate string matching problems?

#### Purpose (for whole genome/exome sequencing)

- Given a reference sequence S and a large set R of short reads r from a donor that has a genome G that is similar to S.
- The overall aim of WGS/WES is to measure features of the donor's genome (e.g. SNPs, small indels, structural variants, copy number variations, ...).
- Ideally, we want to find the positions in S for each r that correspond to the sample positions in G.
- Many practitioners want to find a (the?) position in **S** that corresponds to the sample position in **G** in the "best" fashion.
- Another option would be to enumerate a set of positions in S that are likely to correspond to the sample position of r in G. After mapping all reads, a post-processing step could be used to select a "best" location for each read using the "global" view. However, this is rarely (if ever) done given the huge data sets generated by NGS.



b) Give a formal definition of the read mapping problem.

#### **For Hamming distance**

Given a reference sequence S over an alphabet  $\sum$ , a set R of reads r, the Hamming distance function H, and a maximal distance k.

For each read r, we now want to find a set of matches (locations) in S.

A feasible match is a match with distance  $\leq$  k. A best match for r is a feasible match that has the smallest distance of all feasible matches. There can be more than one best match. Matches can be ranked ascendingly by their distance.

We now can define multiple problems. For each read (1) find a best match, (2) find all best matches, (3) find up to c best matches (for a constant c), (4) find up to c best-ranking feasible matches, (5) find all matches, ...

The extension to forward and reverse strand of the reference is trivial.

#### For Edit distance

The definition of a match becomes more complicated (see lecture script and *Holtgrewe et al., 2011*) but the remaining definition remains the same.



c) Solve the following read mapping problem instances. The distance function is the edit distance. All reads are of good quality. Write down all matches with a distance not greater than 2.

Reference: TGGTACTTCTCCTACCCCCA

Read #1: TACTT

#### **Read #1**

Reference: TGGTACTTCTCCTACCCCCA

**TACTT** 

Reference: TGGTACTT-CTCCTACCCCCA

**TACTT** 

Reference: TGGTACTTCTCCTACCCCCA

TACTT



c) Solve the following read mapping problem instances. The distance function is the edit distance. All reads are of good quality. Write down all matches with a distance not greater than 2.

Reference: TGGTACTTCTCCTACCCCCA

Read #2: CTTTC

#### Read #2

Reference: TGGTACT-TCTCCTACCCCCA

CTTTC

Reference: TGGTACTTC--TCCTACCCCCA

CTTTC

Reference: TGGTACTTCTCCTACCCCCA

CTTTC



c) Solve the following read mapping problem instances. The distance function is the edit distance. All reads are of good quality. Write down all matches with a distance not greater than 2.

Reference: TGGTACTTCTCCTACCCCCA

Read #3: TCCTC

#### Read #3

Reference: TGGTACTTC-TCCTACCCCCA

**TCCTC** 

Reference: TGGTACTTCTCCTACCCCCA

TCCTC



c) Solve the following read mapping problem instances. The distance function is the edit distance. All reads are of good quality. Write down all matches with a distance not greater than 2.

Reference: TGGTACTTCTCCTACCCCCA

Read #4: CCGCC

#### Read #4

Reference: TGGTACTTCTCCTACCCCCA

CCGCC

Reference: TGGTACTTCTCCTACCCCCCA

CCGCC

Reference: TGGTACTTCTCCTACCCCCCA

CCGCC



d) This is optional. Think about how a simple read mapper could be implemented, for instance, by reusing the result of 1b). The input to the function could be a reference sequence, a read, a constant k and a distance function. The output should contain locations of the reference sequence where the read matches with a distance not greater than k. There is no need to take efficiency considerations into account. Implement it as a testable function/method in one of your favourite programming languages. Show the correctness of your implementation by comparing it with the result of c).



#!/usr/bin/env python
"""Primitive read mapper.
The program gets the reference and a read as the argument. It will print a
result TSV table.
NEACE, meed manner by DEE DEAD
USAGE: read_mapper.py REF READ
For example:
import sys



```
def begin search(ref, read, k):
    previous col = range(len(read) + 1) # no free begin gaps
   # Store best match position for reverse search.
    best = None
    for i, c1 in enumerate(ref):
       current col = [i + 1] # no free end gaps
       for j, c2 in enumerate(read):
            hor = previous col[j + 1] + 1 # horizontal in matrix
           vert = current_col[j] + 1
                                        # vertical in matrix
            diag = previous_col[j] + (c1 != c2) # diagonal in matrix
            current col.append(min(vert, hor, diag))
        if current col[-1] <= k:
            if best is None or current_col[-1] < best[1]:</pre>
               best = (i + 1, current_col[-1])
       previous col = current col
    assert best is not None
    return best
```



```
def edit distance search(ref, read, k):
    previous_col = range(len(read) + 1) # no free begin gaps
   for i, c1 in enumerate(ref):
       current_col = [0] # free begin gaps
       for j, c2 in enumerate(read):
           hor = previous col[j + 1] + 1 # horizontal in matrix
           vert = current col[j] + 1
                                        # vertical in matrix
           diag = previous col[j] + (c1 != c2) # diagonal in matrix
           current col.append(min(vert, hor, diag))
       if current col[-1] <= k:
           ref rev, read rev = ref[:i + 1][::-1], read[::-1]
           ref rev = ref rev[:len(read) + k] # no need to search more
           pos, score = begin_search(ref_rev, read_rev, k)
           yield {'begin': i + 1 - pos, 'end': i + 1,
                  'ref': ref[i + 1 - pos:i + 1], 'read': read,
                  'score': score}
       previous_col = current_col
```

18



```
if name == ' main ':
   # Program entry point.
    if len(sys.argv) != 3:
        print 'Invalid number of arguments'
       print ''
        print 'Usage: read_mapper.py REF READ'
       print ''
        print 'Example: read_mapper.py TGGTACTTCTCCTACCCCCA TACTT'
    ref = sys.argv[1]
    read = sys.argv[2]
    print 'BEGIN\tEND\tREF\tREAD\tSCORE'
    for match in edit_distance_search(ref, read, 2):
        print '%(begin)d\t%(end)d\t%(ref)s\t%(read)s\t%(score)d' % match
```



The program finds surprisingly many matches for the first pair:

17:01:00	tmp \$ pyt	hon edit_	_distance2	.py TGGTACTTCTCCTACCCCCA TACTT
BEGIN	END	REF	READ	SCORE
3	6	TAC	TACTT	2
3	7	TACT	TACTT	1
3	8	TACTT	TACTT	0
3	9	TACTTC	TACTT	1
7	10	TCT	TACTT	2
7	11	TCTC	TACTT	2
9	13	TCCT	TACTT	2
9	14	TCCTA	TACTT	2
12	15	TAC	TACTT	2
12	16	TACC	TACTT	2
12	17	TACCC	TACTT	2



e) To make yourself familiar with various read mappers, you should reproduce the Rabema benchmark that was partly introduced in the lecture. [...]

#### **Preliminaries**

- Download SeqAn through SVN and compile razers3 and Rabema.
- Download and install samtools.
- Download and install BWA.
- Download and install Bowtie2.
- Download and extract rabema-data.tar.gz from Rabema homepage



Use RazerS 3 to build gold standard SAM file.

```
File Edit View Search Terminal Help
holtgrew@mouse ~/Development/seqan-trunk-build/release
16:02:43 release $
```



Prepare RazerS 3 "golden" SAM file for input to rabema\_build\_gold\_standard.

```
File Edit View Search Terminal Help
Process genome seq #8[rev]....
Process genome seq #9[fwd]......
Process genome seq #9[rev]......
Process genome seq #10[fwd].....
Process genome seq #10[rev].....
Process genome seq #11[fwd].....1M.
Process genome seq #11[rev].....1M.
Process genome seq #12[fwd].....1M
Process genome seq #12[rev].....1M
Process genome seq #13[fwd].....
Process genome seq #13[rev]......
Process genome seq #14[fwd].....1M.
Process genome seq #14[rev].....1M.
Process genome seq #15[fwd].....1M
Process genome seq #15[rev].....1M
Process genome seq #16[fwd]
Process genome seq #16[rev]Thread #0
 Masking duplicates took
                                       0.00331764 seconds
 Compacting matches took
                                       6.90451e-310 seconds
 Time for filtration
                                      1.39644 seconds
 Time for verifications
                                       5.17978 seconds
Time for copying back
                                       0.00247702 seconds
                                       6.74601 seconds
Finding reads took
  FILTRATION STATS
Filtration counter:
                        5215634
Successful verfications: 25112
Dumping results took
                                       2.88325 seconds
holtgrew@mouse ~/Development/segan-trunk-build/release
16:03:04 release $
```



Build gold standard intervals (GSI) file with rabema\_build\_gold\_standard.

```
File Edit View Search Terminal Help
Process genome seq #12[fwd].....1M
Process genome seq #12[rev].....1M
Process genome seq #13[fwd]......
Process genome seq #13[rev]......
Process genome seq #14[fwd].....1M.
Process genome seq #14[rev].....1M.
Process genome seq #15[fwd].....1M
Process genome seq #15[rev].....1M
Process genome seg #16[fwd]
Process genome seq #16[rev]Thread #0
 Masking duplicates took
                                       0.00331764 seconds
 Compacting matches took
                                       6.90451e-310 seconds
  Time for filtration
                                       1.39644 seconds
 Time for verifications
                                       5.17978 seconds
Time for copying back
                                       0.00247702 seconds
Finding reads took
                                       6.74601 seconds
 _FILTRATION_STATS__
Filtration counter:
                        5215634
Successful verfications: 25112
Dumping results took
                                       2.88325 seconds
holtgrew@mouse ~/Development/segan-trunk-build/release
16:03:04 release $ ./bin/rabema_prepare_sam -i out_gold.sam -o out_gold.prep.sam
holtgrew@mouse ~/Development/segan-trunk-build/release
16:03:31 release $ samtools view -Sb out_gold.prep.sam >out_gold.bam
[samopen] SAM header is present: 17 sequences.
holtgrew@mouse ~/Development/segan-trunk-build/release
16:03:37 release $ samtools sort out gold.bam out gold.by coord
holtgrew@mouse ~/Development/segan-trunk-build/release
16:03:41 release $
```



Run RazerS 3 in lossy mode and evaluate results using rabema\_evaluate.

```
File Edit View Search Terminal Help
ref[NC_001139] (7/17) .....1M
ref|NC_001140| (8/17) .....
ref|NC_001141| (9/17) .....
ref[NC_001142] (10/17) ......
ref|NC 001143| (11/17) ......
ref|NC_001144| (12/17) .....1M
ref[NC 001145] (13/17) ......
ref|NC_001146| (14/17) ......
ref|NC_001147| (15/17) .......M
ref|NC_001148| (16/17) ......
ref|NC_001224| (17/17) .
Took 96.7955 s
   SMOOTHING ERROR CURVES
Progress: 0%....10%....20%....30%....40%....50%....60%....70%....80%....90%....100% DONE
Took: 0.0366102 s
   _WRITING OUTPUT_
Writing to gold_standard.gsi ...
   POINT TO INTERVAL CONVERSION
Progress: 0%....10%....20%....30%....40%....50%....60%....70%....80%....90%....100% DONE
 DONE
 Took 0.0802896 s
holtgrew@mouse ~/Development/seqan-trunk-build/release
16:05:45 release $
```



Run BWA and evaluate results using rabema\_evaluate.

File Edit	view Searc						
ntervals		12187					
	found [%]		13				
	lignments:						
dditiona	l Hits:	0					
lumber of		8840					
lumber of	reads with i	intervals: 8840					
lapped re	ads:	8335					
		tal]: 94.28					
lapped re	ads [% of map	opable]: 94.28	/3				
  ormalize		found: 8284.0					
  ormalize		found: 8284.0 found [%]: 93.710					
lormalize Normalize	d intervals t	found [%]: 93.710					
lormalize lormalize	ed intervals fervals f	found [%]: 93.710	09	norm may	norm found	norm found [%]	
lormalize Normalize	d intervals t	found [%]: 93.710	%found	norm max	norm found		
lormalize lormalize	ed intervals fervals fervals By Erroman #max 2781	found [%]: 93.710 ror Rate #found 	%found  100.00	2081.58	2081.58	100.00	
ormalize ormalize ound Int ERR  0 1	ed intervals for ervals By Error #max	found [%]: 93.710 ror Rate #found 	%found  100.00 100.00	2081.58 3062.82	2081.58 3062.82	100.00	
lormalize lormalize cound Int ERR 0 1	ervals By Err #max 2781 4221 2721	found [%]: 93.710 ror Rate #found 	%found  100.00 100.00 100.00	2081.58 3062.82 1824.00	2081.58 3062.82 1824.00	100.00 100.00 100.00	
lormalize lormalize cound Int ERR 0 1 2	#max	found [%]: 93.710  ror Rate  #found	%found 	2081.58 3062.82 1824.00 675.85	2081.58 3062.82 1824.00 675.85	100.00 100.00 100.00 100.00	
Jormalize Jormalize Jound Int ERR 0 1 2 3 4	#max 	found [%]: 93.710 ror Rate #found 	%found 	2081.58 3062.82 1824.00 675.85 387.45	2081.58 3062.82 1824.00 675.85 387.45	100.00 100.00 100.00 100.00 100.00	
lormalize lormalize Cound Int ERR 0 1 2 3 4 5	#max 	found [%]: 93.710  ror Rate  #found	%found 	2081.58 3062.82 1824.00 675.85 387.45 252.34	2081.58 3062.82 1824.00 675.85 387.45 252.34	100.00 100.00 100.00 100.00 100.00	
lormalize lormalize cound Int ERR 0 1 2 3 4	#max 	found [%]: 93.710 ror Rate #found 	%found 	2081.58 3062.82 1824.00 675.85 387.45	2081.58 3062.82 1824.00 675.85 387.45 252.34 0.00	100.00 100.00 100.00 100.00 100.00	
Jormalize Jormalize Jound Int ERR 0 1 2 3 4 5	#max 	found [%]: 93.710 ror Rate #found 2781 4221 2721 1118 758 588	%found 	2081.58 3062.82 1824.00 675.85 387.45 252.34	2081.58 3062.82 1824.00 675.85 387.45 252.34	100.00 100.00 100.00 100.00 100.00	