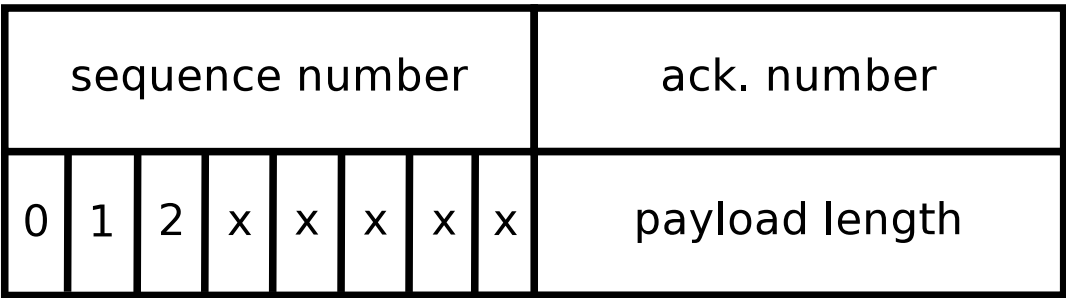


← 16 bits →



0: flag ACK

1: flag SYN

2: flag FIN