

Whitehead automorphisms:

(a) W_n (Weyl group of $\text{Aut } F_n$)

(b) $a \in X \cup X^{-1}$ $X = \{x_1, \dots, x_n\}$ basis of F_n
 $A \subset X \cup X^{-1}$
 with $a \in A$ $a^{-1} \notin A$

$$(A, a)(x_j) = \begin{cases} x_j & x_j = a^{\pm 1} \\ a^{\alpha_j} x_j a^{-\beta_j} & x_j \neq a^{\pm 1} \end{cases}$$

$$\alpha_j = \begin{cases} 1 & x_j \in A \\ 0 & x_j \notin A \end{cases} \quad \beta_j = \begin{cases} 1 & x_j^{-1} \in A \\ 0 & x_j^{-1} \notin A \end{cases}$$

Claim: Whitehead automorphisms generate $\text{Aut } F_n$.

We will actually give an algorithm for writing a given automorphism of F_n as a product of Whitehead automorphisms.

Set up to graphically describe an automorphism:

As before we call R_n the graph with 1 vertex and n edgepairs with a choice v of orientation and a labeling x_1, \dots, x_n of the edges of v . There is a natural identification of $\pi_1(R_n, *)$ with $F(x_1, x_2, \dots, x_n)$.

For today's lecture a homotopy equivalence between two connected graphs Γ, Δ is a graph map f such that f induces an isomorphism $f: \pi_1(\Gamma, v) \rightarrow \pi_1(\Delta, f(v))$ for some vertex v (and therefore all vertices) of Γ .

(Compare the remarks at bottom of page 5.4 and top of 5.5)

Given a graph Γ and a homotopy equivalence $f: \Gamma \rightarrow R_n$, we know that for any vertex v of Γ $\pi_1(\Gamma, v)$ is isomorphic to $F(x_1, \dots, x_n)$ ($=: F_n$). Once we make this isomorphism explicit f induces a well defined automorphism of F_n . (Compare for a particular example page 5.4)

Remember from chapter 2 ^(see 2.18) that we get an explicit isomorphism $\pi_1(\Gamma, v) \rightarrow F_n$ by

- (*) choosing a vertex (basepoint) v_0 of Γ
 - (*) a maximal tree T in Γ
 - an orientation of the edges in $\Gamma \setminus T$
 - a labeling e_1, \dots, e_n of these edges.
- Γ is here as always connected.

The isomorphism then maps $\pi_1(\Gamma, v_0)$ to F_n by mapping the reduced path

$$[v_0, \alpha(e_i)]_T e_i [\alpha(e_i), v_0]_T \text{ to the reduced word } x_i$$

Given in addition the homotopy equivalence the associated automorphism is then

$$[x_i] \rightarrow [f[v_0, \alpha(e_i)]_T \circ f(e_i) \circ f[\alpha(e_i), v_0]_T] \in \pi_1(R_n, *) = F_n$$

Therefore we make the following

5.2 Definition. A (based) marking of a connected finite graph is a choice (*). A graph Γ with a marking and homotopy equivalence $f: \Gamma \rightarrow R_n$ we call a marked graph

Remark. Later we also consider markings without base points. That is the reason for thinking of our markings as based markings

The upshot of all this is

5.3 A marked graph $\Gamma_M = \{\Gamma, f, b, T, e_1, \dots, e_n\}$

determines a well defined automorphism of F_n and any automorphism of F_n is determined by a marked graph (Compare page 5.4)

Since Γ is finite by 3.5 there is a sequence P_1, \dots, P_r of foldings $\Gamma_1 = \Gamma \xrightarrow{P_1} \Gamma_2 \rightarrow \dots \xrightarrow{P_r} \Gamma_0$

and an immersion $\Gamma_0 \xrightarrow{g} R_n$ such that

$$f = g \circ P_r \circ \dots \circ P_1$$

We know ^{that} the P_i are surjective on π_1 . Since

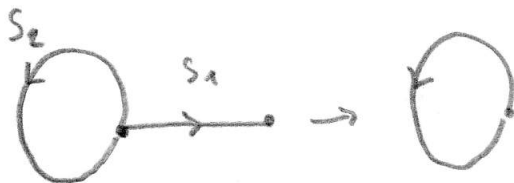
f is a homotopy equivalence, all P_i must also be homotopy equivalences, consequently, also g is a homotopy equivalence. (see 3.20)

We have investigated the effect of foldings on π_1 (.)

If the folding is a homotopy equivalence, there are 2 possibilities pictured in the graph to be folded.



with $\tau(s_1) \neq \tau(s_2)$



with $\tau(s_1) = \tau(s_1)$

We will analyse what projections do with respect to automorphisms later.

For immersions we have:

5.4 Proposition. Let $f: \Gamma \rightarrow R_n$ be a homotopy equivalence and immersion with Γ finite. Then f is an isomorphism. In particular Γ has only one vertex and any autom. of R_n given by any marking of Γ is an element of W_n .

Proof. By 4.10 we can add edges to Γ and extend f to obtain a covering $f': \Gamma' \rightarrow R_n$

clearly $f'(\pi_1(\Gamma')) \supset f(\pi_1(\Gamma)) = \pi_1(R_n)$

Since f' is a covering this means that $f': \pi_1(\Gamma') \xrightarrow{\cong} \pi_1(R_n)$. But $f: \pi_1(\Gamma) \xrightarrow{\cong} \pi_1(R_n)$

So we cannot add any edges, i.e. $\Gamma' = \Gamma, f' = f$;

Thus f is a degree 1 covering i.e. an isomorphism. \square

So it remains to analyze what happens at foldings.

~~and~~



and $t_1, t_2 \in T_0$, the tree of the marking Γ_0 is now a forest.

Reversing the folding by $\rho_0: T_0 \rightarrow T_1$ the marking of T_1 is $\{t_0, t_1, t_2, e_1, e_2, e_3, e_4\}$

