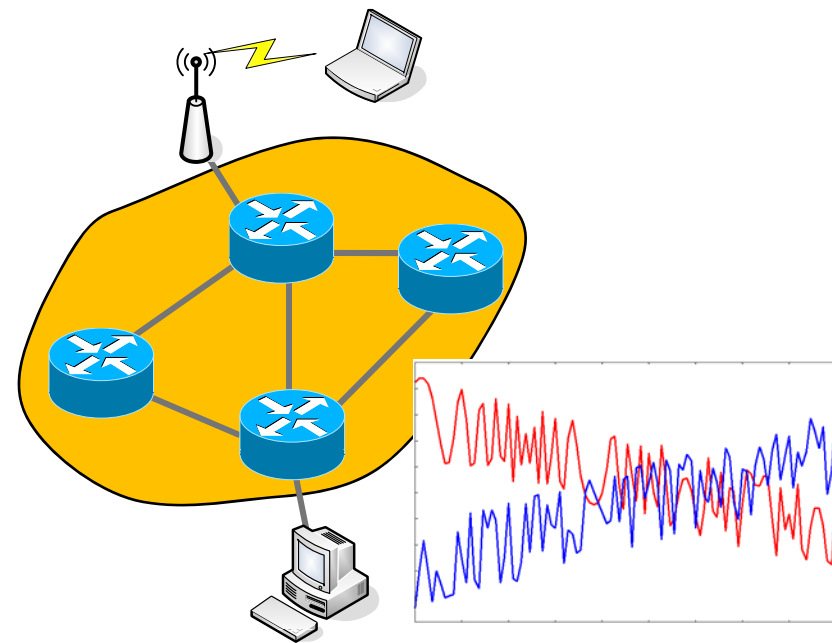


# Chapter 11

## Output Analysis for a Single Model



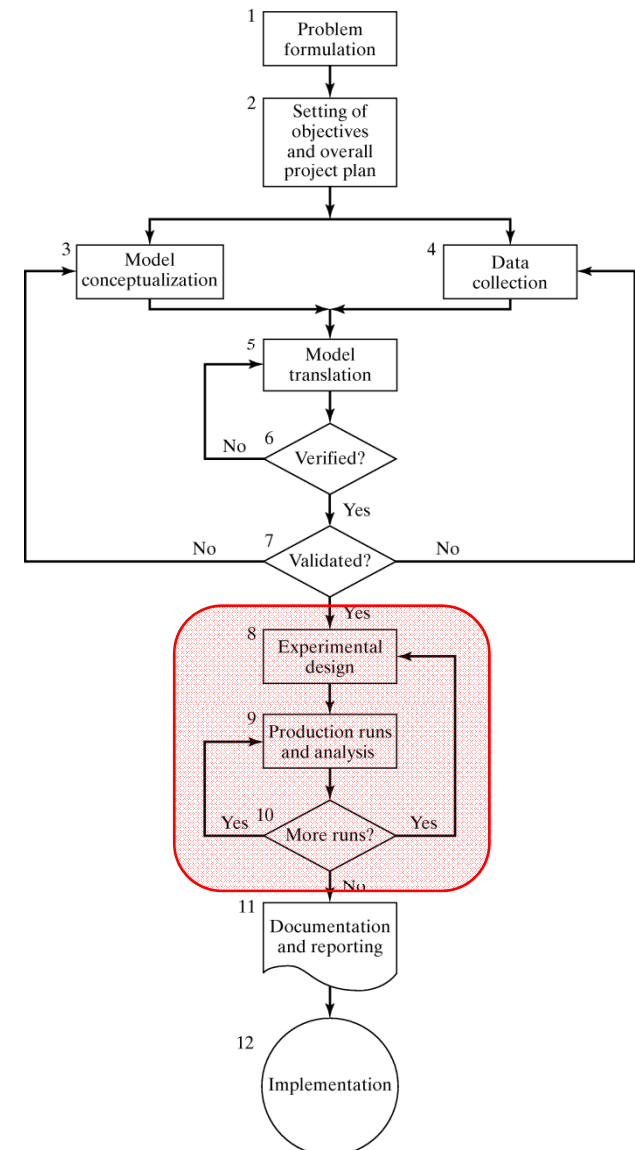
# Contents

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- Types of Simulation
- Stochastic Nature of Output Data
- Measures of Performance
- Output Analysis for Terminating Simulations
- Output Analysis for Steady-state Simulations

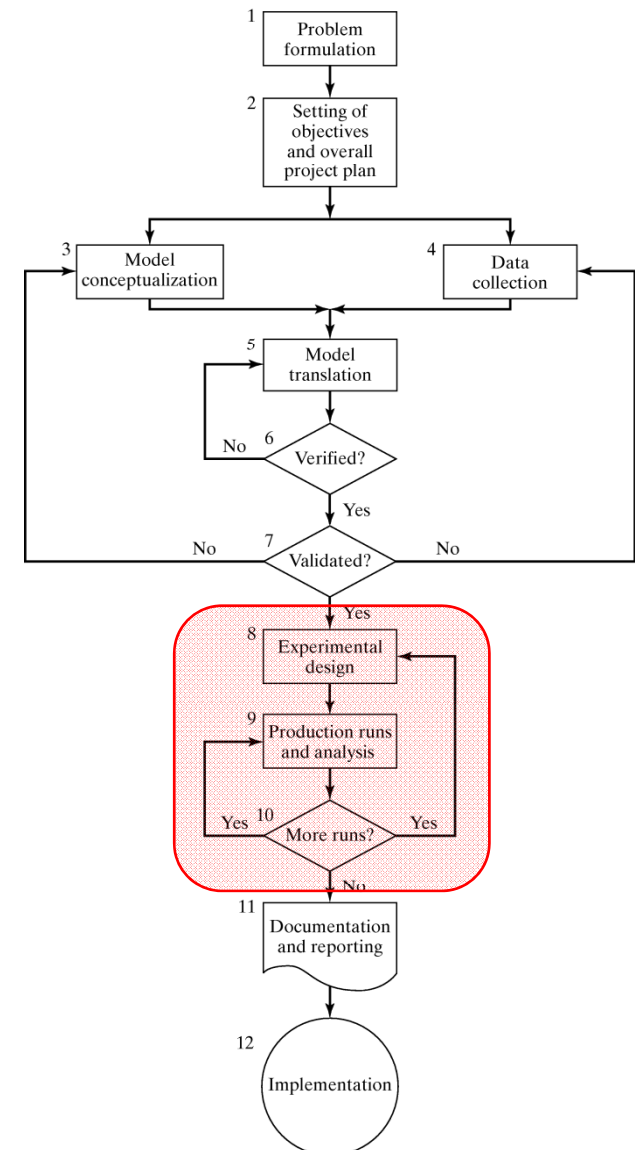
# Purpose

- Output analysis: examination of the data generated by a simulation
- Objective:
  - Predict performance of system
  - Compare performance of two (or more) systems
- If  $\theta$  is the system performance, the result of a simulation is an estimator  $\hat{\theta}$
- The **precision** of the estimator  $\hat{\theta}$  can be measured by:
  - The **standard error** of  $\hat{\theta}$
  - The **width** of a **confidence interval** (CI) for  $\theta$



# Purpose

- Purpose of statistical analysis:
  - To estimate the **standard error** and/or **confidence interval**
  - To figure out the **number of observations** required to achieve a desired error or confidence interval
- Potential issues to overcome:
  - **Autocorrelation**, e.g., arrival of subsequent packets may lack statistical independence.
  - **Initial conditions**, e.g., the number of packets in a router at time 0 would most likely influence the performance/delay of packets arriving later.



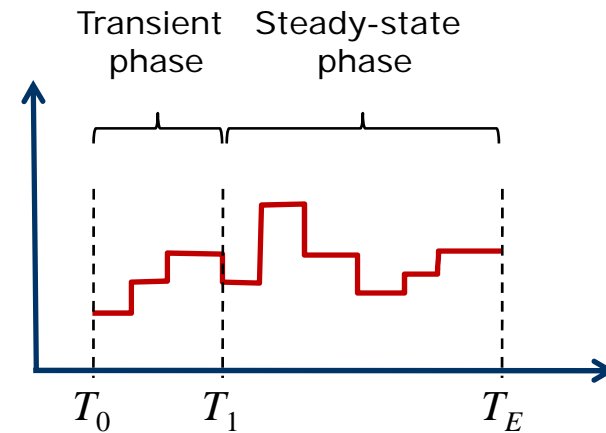
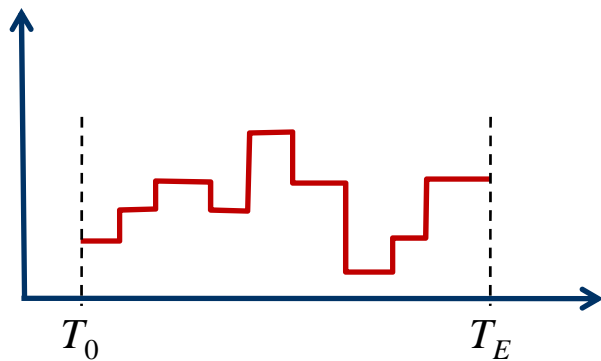
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# Types of Simulations

# Types of Simulations

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- Two types of simulation:
  - Terminating (transient)
  - Non-terminating (steady state)



# Types of Simulations:

## Terminating Simulations

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- Terminating (transient) simulation:
  - Runs for some duration of time  $T_E$ , where  $E$  is a specified event that stops the simulation.
  - Starts at time 0 under well-specified initial conditions.
  - Ends at the stopping time  $T_E$ .
  - Bank example: Opens at 8:30 am (time 0) with no customers present and 8 of the 11 teller working (initial conditions), and closes at 4:30 pm (Time  $T_E = 480$  minutes).
    - The simulation analyst chooses to consider it a terminating system because the object of interest is one day's operation.
  - $T_E$  may be known from the beginning or it may not
  - Several runs may result in  $T_E^1, T_E^2, T_E^3, \dots$
  - Goal may be to estimate  $E(T_E)$

# Types of Simulations:

## Non-terminating Simulations

---

- Non-terminating simulation:
  - Runs continuously or at least over a very long period of time.
  - Examples: assembly lines that shut down infrequently, hospital emergency rooms, telephone systems, network of routers, Internet.
  - Initial conditions defined by the analyst.
  - Runs for some analyst-specified period of time  $T_E$ .
  - Objective is to study the **steady-state** (long-run) properties of the system, properties that are not influenced by the initial conditions of the model.
- Whether a simulation is considered to be terminating or non-terminating depends on both
  - The objectives of the simulation study and
  - The nature of the system



# Types of Simulations

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- Whether a simulation is considered to be **terminating** or **non-terminating** depends on both
  - The objectives of the simulation study and
  - The nature of the system

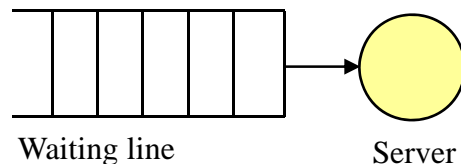
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# Stochastic Nature of Output Data

# Stochastic Nature of Output Data

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- Model output consist of one or more random variables because the model is an input-output transformation and the input variables are random variables.
- M/G/1 queueing example:
  - Poisson arrival rate = 0.1 per time unit and service time  $\sim N(\mu = 9.5, \sigma^2 = 1.75^2)$ .
  - System performance: long-run mean queue length,  $L_Q(t)$ .
  - Suppose we run a single simulation for a total of 5000 time units
    - Divide the time interval  $[0, 5000)$  into 5 equal subintervals of 1000 time units.
    - Average number of customers in queue from time  $(j-1)1000$  to  $j(1000)$  is  $Y_j$ .



$$L_Q = \frac{\lambda^2}{\mu(\mu - \lambda)} = \frac{\rho^2}{1 - \rho}$$

# Stochastic Nature of Output Data

- M/G/1 queueing example (cont.):
  - Batched average queue length for 3 independent replications:

Batching Interval	Batch $j$	Replication		
		$Y_{1j}$	$Y_{2j}$	$Y_{3j}$
[0, 1000)	1	3,61	2,91	7,67
[1000, 2000)	2	3,21	9,00	19,53
[2000, 3000)	3	2,18	16,15	20,36
[3000, 4000)	4	6,92	24,53	8,11
[4000, 5000)	5	2,82	25,19	12,62
[0, 5000)		3,75	15,56	13,66

- Inherent variability in stochastic simulation is both within a single replication and across different replications.
- The average across 3 replications,  $\bar{Y}_{1\cdot}, \bar{Y}_{2\cdot}, \bar{Y}_{3\cdot}$ , can be regarded as independent observations, but averages within a replication,  $Y_{11}, \dots, Y_{15}$ , are not.

---

# **Stochastic Nature of Output Data**



Measures of performance

# Measures of performance

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- Consider the estimation of a performance parameter,  $\theta$  (or  $\phi$ ), of a simulated system.
  - Discrete time data:  $\{Y_1, Y_2, \dots, Y_n\}$ , with ordinary mean:  $\theta$
  - Continuous-time data:  $\{Y(t), 0 \leq t \leq T_E\}$  with time-weighted mean:  $\phi$
- Point estimation for discrete time data.
  - The point estimator:

$$\hat{\theta} = \frac{1}{n} \sum_{i=1}^n Y_i$$

- Is unbiased if its expected value is  $\theta$ , that is if:  $E(\hat{\theta}) = \theta$  
- Is biased if:  $E(\hat{\theta}) \neq \theta$  and  $E(\hat{\theta}) - \theta$  is called **bias** of  $\hat{\theta}$  

# Measures of performance:

## Point Estimator

---

- Point estimation for continuous-time data.
  - The point estimator:

$$\hat{\phi} = \frac{1}{T_E} \int_0^{T_E} Y(t) dt$$

- Is biased in general where:  $E(\hat{\phi}) \neq \phi$
- An unbiased or low-bias estimator is desired.

# Measures of performance:

## Point Estimator

---

- Usually, system performance measures can be put into the common framework of  $\theta$  or  $\phi$ :
  - Example: The proportion of days on which sales are lost through an out-of-stock situation, let:

$$Y(i) = \begin{cases} 1, & \text{if out of stock on day } i \\ 0, & \text{otherwise} \end{cases}$$

- Example: Proportion of time that the queue length is larger than  $k_0$

$$Y(t) = \begin{cases} 1, & \text{if } L_Q(t) > k_0 \\ 0, & \text{otherwise} \end{cases}$$



# Measures of performance:

## Point Estimator

---

- Performance measure that does not fit:  
quantile or percentile:  $P(Y \leq \theta) = p$ 
  - Estimating quantiles: the inverse of the problem of estimating a proportion or probability.
  - Consider a histogram of the observed values  $Y$ :
    - Find  $\hat{\theta}$  such that 100p% of the histogram is to the left of (smaller than)  $\hat{\theta}$ .
- A widely used performance measure is the median, which is the 0.5 quantile or 50-th percentile.

# Measures of performance:

## Confidence-Interval Estimation

---

- Suppose  $X_1, X_2, \dots, X_n$  are an independent sample from a normally distributed population with mean  $\mu$  and variance  $\sigma^2$ .
- Given the sample mean and sample variance as

$$\bar{X} = \frac{1}{n} \sum_{i=1}^n X_i \qquad S^2 = \frac{1}{n-1} \sum_{i=1}^n (X_i - \bar{X})^2$$

- Then  $T = \frac{\bar{X} - \mu}{S / \sqrt{n}}$  has Student's  $t$ -distribution with  $n-1$  degrees of freedom

- If  $c$  is the  $p$ -th quantile of this distribution, then  $P(-c < T < c) = p$
- Consequently

$$P\left(\bar{X} - c \frac{S}{\sqrt{n}} < \mu < \bar{X} + c \frac{S}{\sqrt{n}}\right) = p$$

# Measures of performance:

## Confidence-Interval Estimation

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- To understand confidence intervals fully, distinguish between measures of error and measures of risk:
  - **confidence interval** versus
  - **prediction interval**
- Suppose the model is the normal distribution with mean  $\theta$ , variance  $\sigma^2$  (both unknown).
  - Let  $Y_{i\cdot}$  be the average cycle time for parts produced on the  $i$ -th replication of the simulation (its mathematical expectation is  $\theta$ ).
  - Average cycle time will vary from day to day, but over the long-run the average of the averages will be close to  $\theta$ .
  - Sample variance across  $R$  replications:

$$S^2 = \frac{1}{R-1} \sum_{i=1}^R (Y_{i\cdot} - Y_{\cdot\cdot})^2$$

# Measures of performance:

## Confidence-Interval Estimation

---

- Confidence Interval (CI):
  - A measure of **error**.
  - Where  $Y_i$  are normally distributed.

$$\bar{Y}_{..} \pm t_{\frac{\alpha}{2}, R-1} \frac{S}{\sqrt{R}}$$

Quantile of the  $t$  distribution with  $R-1$  degrees of freedom.

- We cannot know for certain how far  $\bar{Y}_{..}$  is from  $\theta$  but CI attempts to bound that error.
- A CI, such as 95%, tells us how much we can trust the interval to actually bound the error between  $\bar{Y}_{..}$  and  $\theta$ .
- The more replications we make, the less error there is in  $\bar{Y}_{..}$  (converging to 0 as  $R$  goes to infinity).

# Measures of performance:

## Confidence-Interval Estimation

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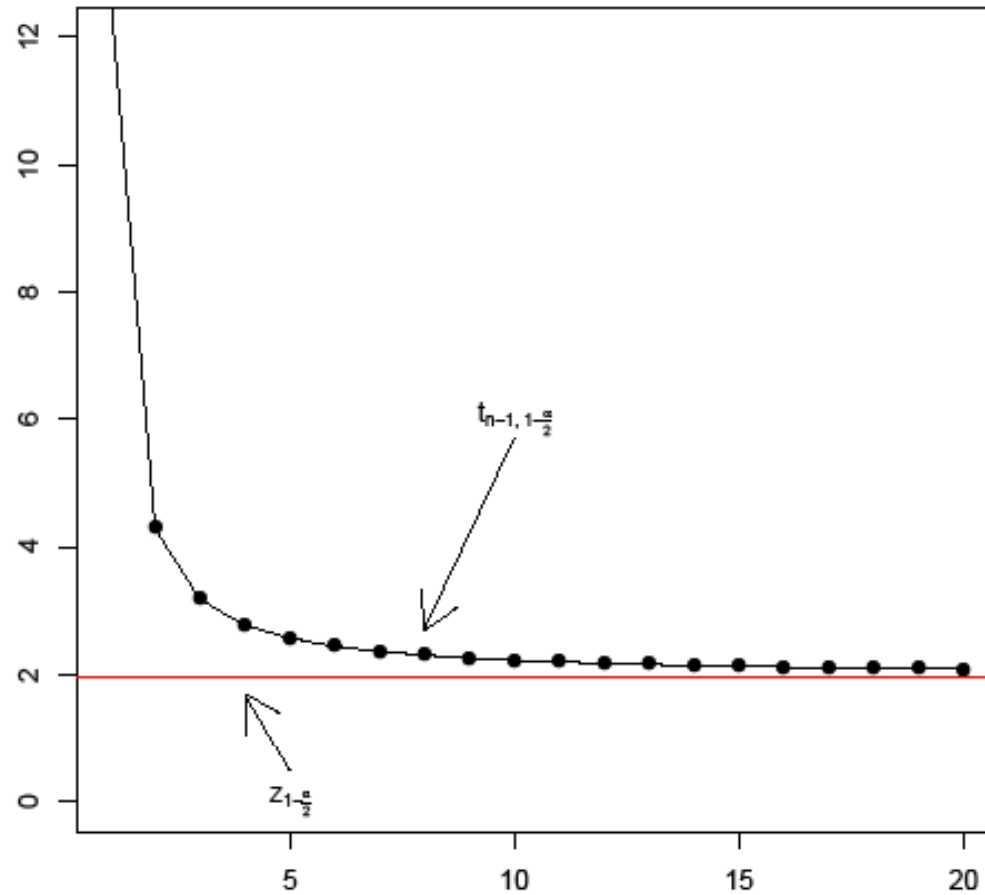
- Prediction Interval (PI):
  - A measure of **risk**.
  - A good guess for the average cycle time on a particular day is our estimator but it is unlikely to be exactly right.
  - PI is designed to be wide enough to contain the actual average cycle time on any particular day with high probability.
  - Normal-theory prediction interval:

$$\bar{Y}_{..} \pm t_{\frac{\alpha}{2}, R-1} S \sqrt{1 + \frac{1}{R}}$$

- The length of PI will not go to 0 as  $R$  increases because we can never simulate away risk.
- Prediction Intervals limit is:  $\theta \pm z_{\frac{\alpha}{2}} \sigma$

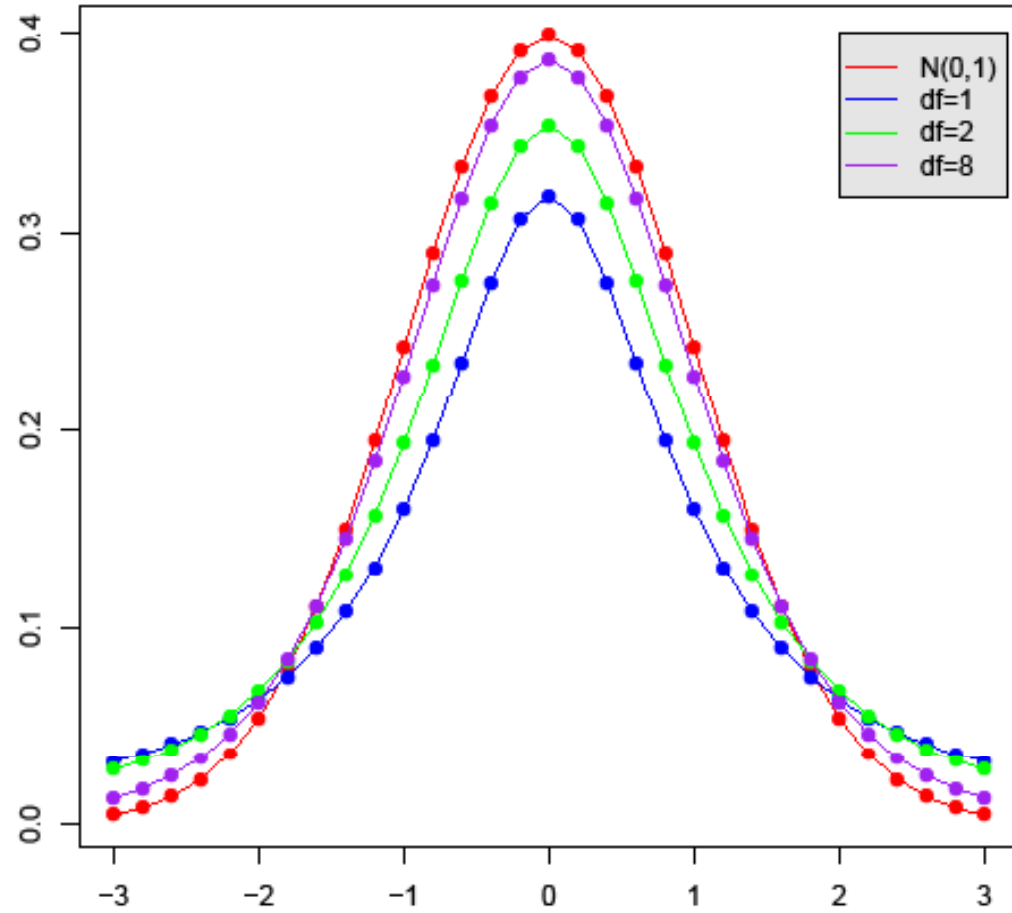
# Measures of performance: Confidence-Interval Estimation

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# Measures of performance: Confidence-Interval Estimation

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# Output Analysis for Terminating Simulations



# Output Analysis for Terminating Simulations

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- A terminating simulation: runs over a simulated time interval  $[0, T_E]$ .
- A common goal is to estimate:

$$\theta = E\left(\frac{1}{n} \sum_{i=1}^n Y_i\right), \quad \text{for discrete output}$$

$$\phi = E\left(\frac{1}{T_E} \int_0^{T_E} Y(t) dt\right), \quad \text{for continuous output } Y(t), \quad 0 \leq t \leq T_E$$

- In general, independent replications are used, each run using a **different random number stream** and independently chosen initial conditions.

# Statistical Background

- Important to distinguish **within-replication** data from **across-replication** data.
- For example, simulation of a manufacturing system
  - Two performance measures of that system: cycle time for parts and work in process (WIP).
  - Let  $Y_{ij}$  be the cycle time for the  $j$ -th part produced in the  $i$ -th replication.
  - Across-replication data are formed by summarizing within-replication data  $\bar{Y}_{i\bullet}$ .

	Within-Replication Data				Across-Rep. Data			
1	$Y_{11}$	$Y_{12}$	...	$Y_{1n_1}$	$\bar{Y}_{1\bullet}$	$S_1^2$	$H_1$	} Within replication performance measure
2	$Y_{21}$	$Y_{22}$	...	$Y_{2n_2}$	$\bar{Y}_{2\bullet}$	$S_2^2$	$H_2$	
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	
$R$	$Y_{R1}$	$Y_{R2}$	...	$Y_{Rn_R}$	$\bar{Y}_{R\bullet}$	$S_R^2$	$H_R$	
					$\bar{Y}_{\bullet\bullet}$	$S^2$	$H$	} Across replication performance measure

# Statistical Background

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- Across Replication:

- For example: the daily cycle time averages (discrete time data)

- The average: 
$$\bar{Y}_{..} = \frac{1}{R} \sum_{i=1}^R Y_{i.}$$

- The sample variance: 
$$S^2 = \frac{1}{R-1} \sum_{i=1}^R (Y_{i.} - \bar{Y}_{..})^2$$

- The confidence-interval half-width: 
$$H = t_{\frac{\alpha}{2}, R-1} \frac{S}{\sqrt{R}}$$

- Within replication:

- For example: the WIP (a continuous time data)

- The average: 
$$\bar{Y}_{i.} = \frac{1}{T_{Ei}} \int_0^{T_{Ei}} Y_i(t) dt$$

- The sample variance: 
$$S_i^2 = \frac{1}{T_{Ei}} \int_0^{T_{Ei}} (Y_i(t) - \bar{Y}_{i.})^2 dt$$

# Statistical Background

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- Overall sample average,  $\bar{Y}_{..}$ , and the interval replication sample averages,  $\bar{Y}_{i.}$ , are always unbiased estimators of the expected daily average cycle time or daily average WIP.
- **Across-replication** data are **independent** and **identically distributed**
  - Same model
  - Different random numbers for each replications
- **Within-replication** data are **not independent** and not identically distributed
  - One random number stream is used within a replication

---

# **Output Analysis for Terminating Simulations**

Confidence Intervals with Specified Precision

# Confidence Intervals with Specified Precision

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- The half-length  $H$  of a  $100(1 - \alpha)\%$  confidence interval for a mean  $\theta$ , based on the  $t$  distribution, is given by:

$$H = t_{\frac{\alpha}{2}, R-1} \frac{S}{\sqrt{R}}$$

$S^2$  is the sample variance

$R$  is the number of replications

- Suppose that an error criterion  $\varepsilon$  is specified with probability  $1 - \alpha$ , a sufficiently large sample size should satisfy:

$$P\left(\left|\bar{Y}_{..} - \theta\right| < \varepsilon\right) \geq 1 - \alpha$$

# Confidence Intervals with Specified Precision

---

- Assume that an initial sample of size  $R_0$  (independent) replications has been observed.
- Obtain an initial estimate  $S_0^2$  of the population variance  $\sigma^2$ .

$$H = t_{\frac{\alpha}{2}, R-1} \frac{S_0}{\sqrt{R}} \leq \varepsilon$$

- Then, choose sample size  $R$  such that  $R \geq R_0$
- Solving for  $R$

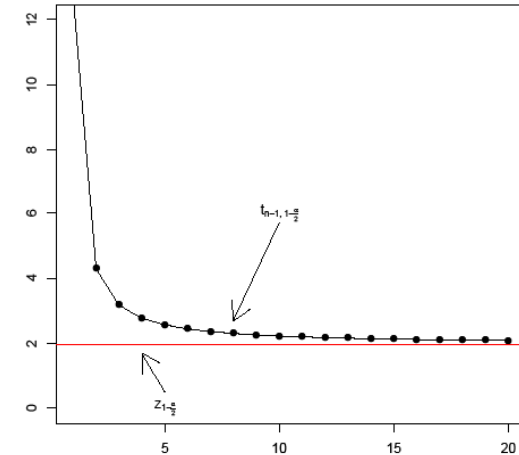
$$R \geq \left( \frac{t_{\alpha/2, R-1} S_0}{\varepsilon} \right)^2$$

# Confidence Intervals with Specified Precision

- Since  $t_{\alpha/2, R-1} \geq z_{\alpha/2}$ , an initial estimate for  $R$  is given by

$$R \geq \left( \frac{z_{\alpha/2} S_0}{\varepsilon} \right)^2, \quad z_{\alpha/2} \text{ is the standard normal distribution.}$$

- For large  $R$   $t_{\alpha/2, R-1} \approx z_{\alpha/2}$
- $R$  is the smallest integer satisfying  $R \geq R_0$



- Collect  $R - R_0$  additional observations.
- The  $100(1 - \alpha)\%$  confidence interval for  $\theta$ :

$$\bar{Y}_{\bullet\bullet} \pm t_{\alpha/2, R-1} \frac{S}{\sqrt{R}}$$



# Confidence Intervals with Specified Precision

- Call Center Example: estimate the agent's utilization  $\rho$  over the first 2 hours of the workday.
  - Initial sample of size  $R_0 = 4$  is taken and an initial estimate of the population variance is  $S_0^2 = (0.072)^2 = 0.00518$ .
  - The error criterion is  $\varepsilon = 0.04$  and confidence coefficient is  $1 - \alpha = 0.95$ , hence, the **final sample size** must be at least:

$$\left( \frac{z_{0.025} S_0}{\varepsilon} \right)^2 = \frac{1.96^2 \times 0.00518}{0.04^2} = 12.44$$

- For the final sample size:

R	13	14	15
$t_{0.025, R-1}$	2,18	2,16	2,14
$\left( t_{\alpha/2, R-1} S_0 / \varepsilon \right)^2$	15,39	15,1	14,83

- $R = 15$  is the smallest integer satisfying the error criterion so  $R - R_0 = 11$  additional replications are needed.  $R \geq \left( \frac{t_{\alpha/2, R-1} S_0}{\varepsilon} \right)^2$
- After obtaining additional outputs, half-width should be checked.

---

# Output Analysis for Terminating Simulations

Quantiles

# Quantiles

---

- Here, a proportion or probability is treated as a special case of a mean.
- When the number of independent replications  $Y_1, \dots, Y_R$  is large enough that  $t_{\alpha/2, R-1} \approx z_{\alpha/2}$ , the confidence interval for a probability  $p$  is often written as:

$$\hat{p} \pm z_{\alpha/2} \sqrt{\frac{\hat{p}(1-\hat{p})}{R-1}}$$

The sample proportion

- A quantile is the inverse of the probability estimation problem:

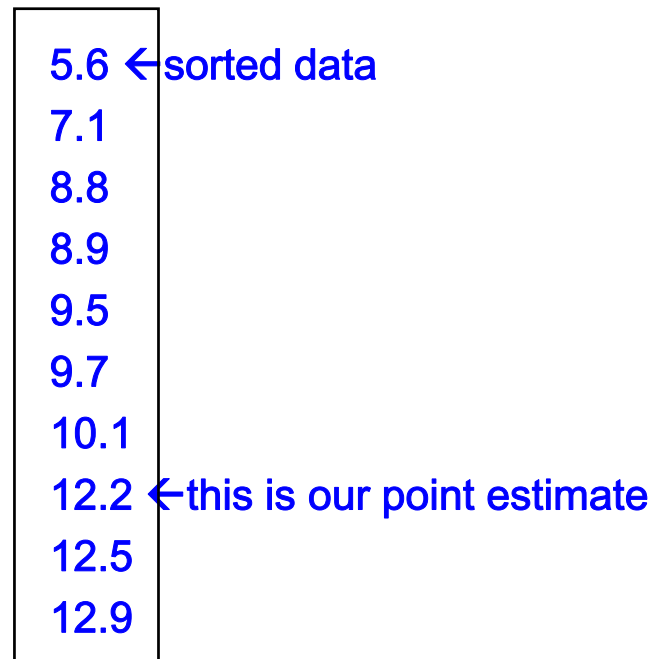
Find  $\theta$  such that  $P(Y \leq \theta) = p$

$p$  is given

# Quantiles

---

- The best way is to sort the outputs and use the  $(R \times p)$ -th smallest value, i.e., find  $\theta$  such that  $100p\%$  of the data in a histogram of  $Y$  is to the left of  $\theta$ .
- Example: If we have  $R=10$  replications and we want the  $p = 0.8$  quantile, first sort, then estimate  $\theta$  by the  $(10)(0.8) = 8$ -th smallest value (round if necessary).



# Quantiles

---

- **Confidence Interval of Quantiles:** An approximate  $(1-\alpha)100\%$  confidence interval for  $\theta$  can be obtained by finding two values  $\theta_l$  and  $\theta_u$ .
  - $\theta_l$  cuts off  $100p_l\%$  of the histogram (the  $R \times p_l$  smallest value of the sorted data).
  - $\theta_u$  cuts off  $100p_u\%$  of the histogram (the  $R \times p_u$  smallest value of the sorted data).

$$\text{where } p_l = p - z_{\alpha/2} \sqrt{\frac{p(1-p)}{R-1}}$$
$$p_u = p + z_{\alpha/2} \sqrt{\frac{p(1-p)}{R-1}}$$

# Quantiles

- Example: Suppose  $R = 1000$  replications, to estimate the  $p = 0.8$  quantile with a 95% confidence interval.
  - First, sort the data from smallest to largest.
  - Then estimate of  $\theta$  by the  $(1000)(0.8) = 800$ -th smallest value, and the point estimate is 212.03.
  - And find the confidence interval:

$$p_\ell = 0.8 - 1.96 \sqrt{\frac{0.8(1-0.8)}{1000-1}} = 0.78$$

$$p_u = 0.8 + 1.96 \sqrt{\frac{0.8(1-0.8)}{1000-1}} = 0.82$$

The CI is the 780<sup>th</sup> and 820<sup>th</sup> smallest values

- The point estimate is 212.03
- The 95% CI is [188.96, 256.79]

A portion of the 1000 sorted values:

	Output	Rank	
	180.92	779	
$p_\ell$ →	<b>188.96</b>	<b>780</b>	
	190.55	781	
	208.58	799	
	<b>212.03</b>	<b>800</b>	←
	216.99	801	
	250.32	819	
$p_u$ →	<b>256.79</b>	<b>820</b>	
	256.99	821	

---

# Output Analysis for Steady-State Simulation

# Output Analysis for Steady-State Simulation

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- Consider a single run of a simulation model to estimate a steady-state or long-run characteristics of the system.
  - The single run produces observations  $Y_1, Y_2, \dots$  (generally the samples of an autocorrelated time series).
  - Performance measure:

$$\theta = \lim_{n \rightarrow \infty} \frac{1}{n} \sum_{i=1}^n Y_i, \quad \text{for discrete measure} \quad (\text{with probability 1})$$

$$\phi = \lim_{T_E \rightarrow \infty} \frac{1}{T_E} \int_0^{T_E} Y(t) dt, \quad \text{for continuous measure} \quad (\text{with probability 1})$$

- Independent of the initial conditions.



# Output Analysis for Steady-State Simulation

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- The sample size is a design choice, with several considerations in mind:
  - Any bias in the point estimator that is due to artificial or arbitrary initial conditions (bias can be severe if run length is too short).
  - Desired precision of the point estimator.
  - Budget constraints on computer resources.
- Notation: the estimation of  $\theta$  from a discrete-time output process.
  - One replication (or run), the output data:  $Y_1, Y_2, Y_3, \dots$
  - With several replications, the output data for replication  $r$ :  $Y_{r1}, Y_{r2}, Y_{r3}, \dots$

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# **Output Analysis for Steady-State Simulation**

## Initialization Bias

# Initialization Bias

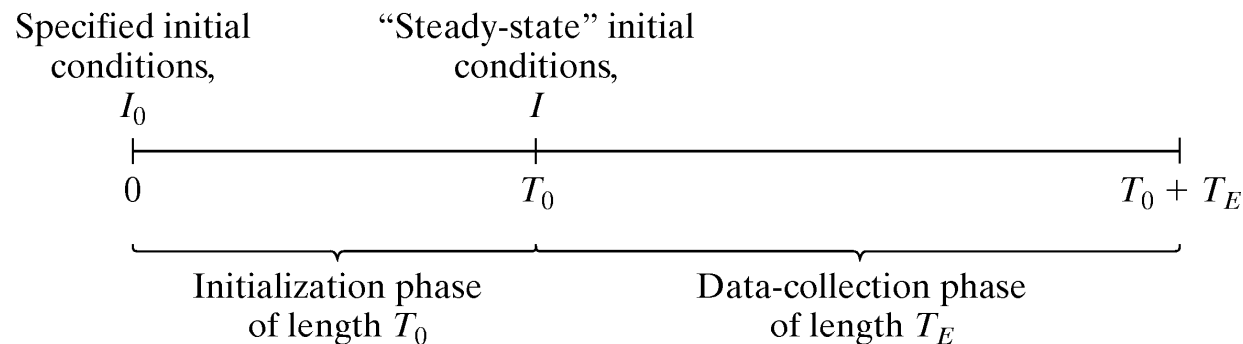
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- Methods to reduce the point-estimator bias caused by using artificial and unrealistic initial conditions:
  - Intelligent initialization.
  - Divide simulation into an initialization phase and data-collection phase.
- Intelligent initialization
  - Initialize the simulation in a state that is more representative of long-run conditions.
  - If the system exists, collect data on it and use these data to specify more nearly typical initial conditions.
  - If the system can be simplified enough to make it mathematically solvable, e.g., queueing models, solve the simplified model to find long-run expected or most likely conditions, use that to initialize the simulation.

# Initialization Bias

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- Divide each simulation into two phases:
  - An **initialization phase**, from time 0 to time  $T_0$ .
  - A **data-collection phase**, from  $T_0$  to the stopping time  $T_0+T_E$ .
  - The choice of  $T_0$  is important:
    - After  $T_0$ , system should be more nearly representative of steady-state behavior.
  - System has reached steady state: the probability distribution of the system state is close to the steady-state probability distribution (bias of response variable is negligible).



# Initialization Bias

---

- M/G/1 queueing example: A total of 10 independent replications were made.
  - Each replication begins in the empty and idle state.
  - Simulation run length on each replication:  $T_0 + T_E = 15000$  time units.
  - Response variable: queue length,  $L_Q(t, r)$  (at time  $t$  of the  $r$ -th replication).
  - Batching intervals of 1000 minutes, batch means

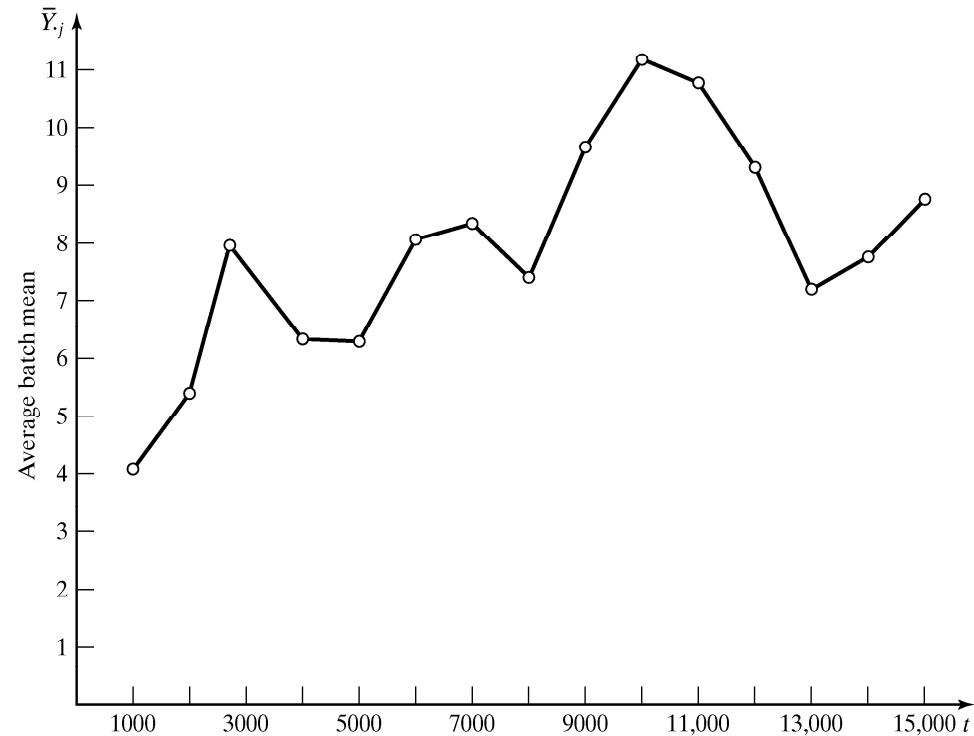
$$Y_{rj} = \int_{(j-1)1000}^{j1000} L_Q(t, r) dt$$

- Ensemble averages:
  - To identify trend in the data due to initialization bias
  - The average corresponding batch means **across** replications:

$$\bar{Y}_{.j} = \frac{1}{R} \sum_{r=1}^R Y_{rj}$$

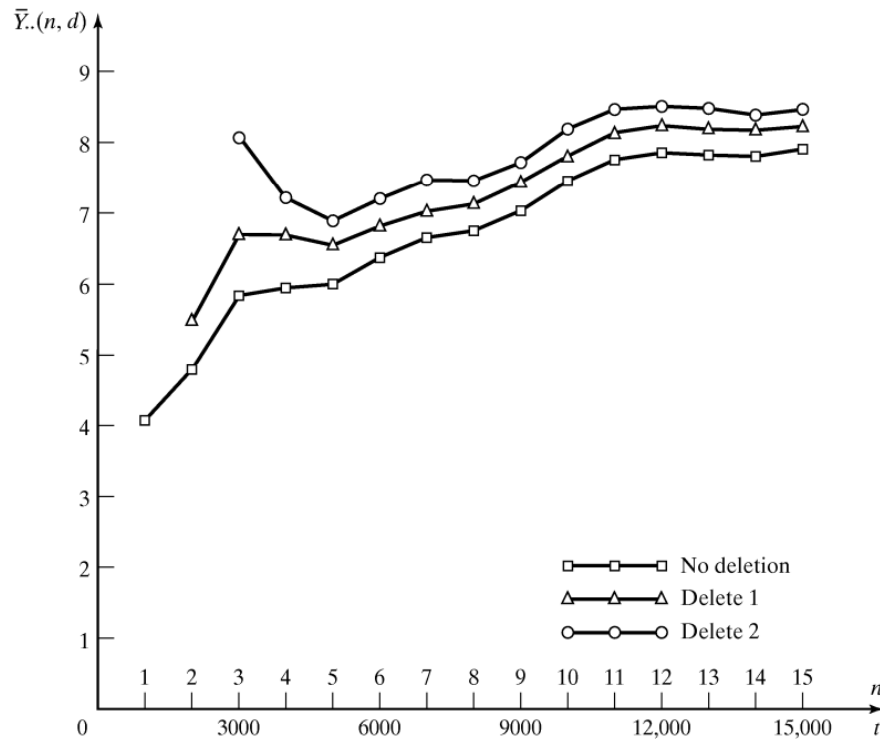
# Initialization Bias

- A plot of the ensemble averages,  $\bar{Y}_{\cdot j}$ , versus  $1000j$ , for  $j = 1, 2, \dots, 15$ .



# Initialization Bias

- Cumulative average sample mean (after deleting  $d$  observations):



$$\bar{Y}_{..}(n, d) = \frac{1}{n-d} \sum_{j=d+1}^n \bar{Y}_{.j}$$

- Not recommended to determine the initialization phase.
- It is apparent that downward bias is present and this bias can be reduced by deletion of one or more observations.

# Initialization Bias

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- No widely accepted, objective and proven technique to guide **how much data to delete** to reduce initialization bias to a negligible level.
- Plots can, at times, be misleading but they are still recommended.
  - Ensemble averages reveal a smoother and more precise trend as the number of replications,  $R$ , increases.
  - Ensemble averages can be smoothed further by plotting a moving average.
  - Cumulative average becomes less variable as more data are averaged.
  - The more correlation present, the longer it takes for  $\bar{Y}_j$  to approach steady state.
  - Different performance measures could approach steady state at different rates.



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# **Output Analysis for Steady-State Simulation**

## Error Estimation

# Error Estimation

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- If  $\{Y_1, \dots, Y_n\}$  are not statistically independent, then  $S^2/n$  is a biased estimator of the true variance.
  - Almost always the case when  $\{Y_1, \dots, Y_n\}$  is a sequence of output observations from within a single replication (autocorrelated sequence, time-series).

- Suppose the point estimator  $\theta$  is the sample mean

$$\bar{Y} = \frac{1}{n} \sum_{i=1}^n Y_i \quad V(\bar{Y}) = \frac{1}{n^2} \sum_{i=1}^n \sum_{j=1}^n \text{cov}(Y_i, Y_j)$$

- Variance of  $\bar{Y}$  is very hard to estimate.
- For systems with steady state, produce an output process that is approximately **covariance stationary** (after passing the transient phase).
  - The covariance between two random variables in the time series depends only on the lag, i.e., the number of observations between them.

# Error Estimation

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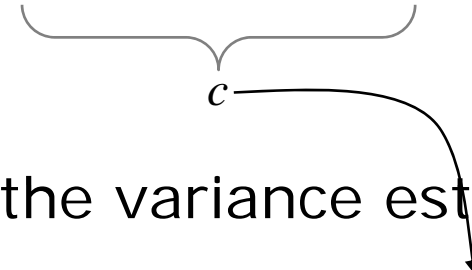
- For a covariance stationary time series,  $\{Y_1, \dots, Y_n\}$ :

- Lag- $k$  autocovariance is:  $\gamma_k = \text{cov}(Y_1, Y_{1+k}) = \text{cov}(Y_i, Y_{i+k})$

- Lag- $k$  autocorrelation is:  $\rho_k = \frac{\gamma_k}{\sigma^2}$ ,  $-1 \leq \rho_k \leq 1$

- If a time series is covariance stationary, then the variance of  $\bar{Y}$  is:

$$V(\bar{Y}) = \frac{\sigma^2}{n} \left[ 1 + 2 \sum_{k=1}^{n-1} \left( 1 - \frac{k}{n} \right) \rho_k \right]$$

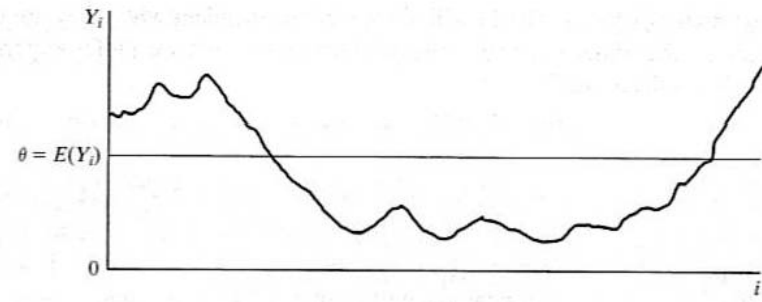

  
 $c$

- The expected value of the variance estimator is:

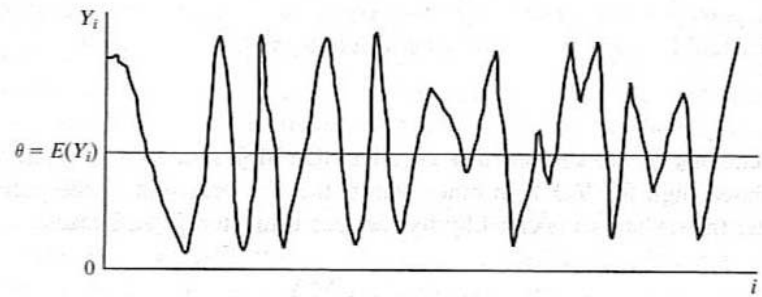
$$E\left(\frac{S^2}{n}\right) = B \cdot V(\bar{Y}), \quad \text{where } B = \frac{n/c - 1}{n - 1}$$

# Error Estimation

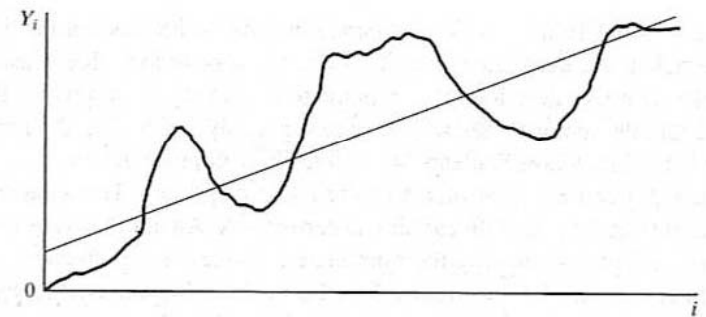
- (a)  $\rho_k > 0$  for most  $k$   
Stationary time series  $Y_i$   
exhibiting positive autocorrelation.
- Series slowly drifts above and then below the mean.
- (b)  $\rho_k < 0$  for most  $k$   
Stationary time series  $Y_i$   
exhibiting negative autocorrelation.
- (c) Non-stationary time series with  
an upward trend



(a)



(b)



(c)

# Error Estimation

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- The expected value of the variance estimator is:

$$E\left(\frac{S^2}{n}\right) = B \cdot V(\bar{Y}), \quad \text{where } B = \frac{n/c - 1}{n - 1} \text{ and } V(\bar{Y}) \text{ is the variance of } \bar{Y}$$

- If  $Y_i$  are independent  $\Rightarrow \rho_k = 0$ , then  $S^2/n$  is an unbiased estimator of  $V(\bar{Y})$
- If the autocorrelation  $\rho_k$  are primarily positive, then  $S^2/n$  is biased low as an estimator of  $V(\bar{Y})$
- If the autocorrelation  $\rho_k$  are primarily negative, then  $S^2/n$  is biased high as an estimator of  $V(\bar{Y})$

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# **Output Analysis for Steady-State Simulation**

## Replication Method

# Replication Method

- Use to estimate point-estimator variability and to construct a confidence interval.
- Approach: make  $R$  replications, initializing and deleting from each one the same way.
- Important to do a thorough job of investigating the initial-condition bias:
  - Bias is **not affected by the number of replications**, instead, it is affected only by deleting more data (i.e., increasing  $T_0$ ) or extending the length of each run (i.e. increasing  $T_E$ ).
- Basic raw output data  $\{Y_{rj}, r = 1, \dots, R; j = 1, \dots, n\}$  is derived by:
  - Individual observation from within replication  $r$ .
  - Batch mean from within replication  $r$  of some number of discrete-time observations.
  - Batch mean of a continuous-time process over time interval  $j$ .

Replication	Observations						Replication Averages
	1	...	$d$	$d+1$	...	$n$	
1	$Y_{1,1}$	...	$Y_{1,d}$	$Y_{1,d+1}$	...	$Y_{1,n}$	$\bar{Y}_{1\bullet}(n, d)$
2	$Y_{2,1}$	...	$Y_{2,d}$	$Y_{2,d+1}$	...	$Y_{2,n}$	$\bar{Y}_{2\bullet}(n, d)$
⋮	⋮		⋮	⋮		⋮	⋮
$R$	$Y_{R,1}$	...	$Y_{R,d}$	$Y_{R,d+1}$	...	$Y_{R,n}$	$\bar{Y}_{R\bullet}(n, d)$
	$\bar{Y}_{\bullet 1}$	...	$\bar{Y}_{\bullet d}$	$\bar{Y}_{\bullet(d+1)}$	...	$\bar{Y}_{\bullet n}$	$Y_{\bullet\bullet}(n, d)$

# Replication Method

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- Each replication is regarded as a single sample for estimating  $\theta$ .

For replication  $r$ :

$$\bar{Y}_{r\cdot}(n, d) = \frac{1}{n-d} \sum_{j=d+1}^n Y_{rj}$$

- The overall point estimator:

$$\bar{Y}_{\cdot\cdot}(n, d) = \frac{1}{R} \sum_{r=1}^R \bar{Y}_{r\cdot}(n, d) \quad \text{and} \quad E[\bar{Y}_{\cdot\cdot}(n, d)] = \theta_{n,d}$$

- If  $d$  and  $n$  are chosen sufficiently large:
  - $\theta_{n,d} \sim \theta$ .
  - $\bar{Y}_{\cdot\cdot}(n, d)$  is an approximately unbiased estimator of  $\theta$ .



# Replication Method

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- To estimate the standard error of  $\bar{Y}_{..}$ , compute the sample variance and standard error:

$$S^2 = \frac{1}{R-1} \sum_{r=1}^R (\bar{Y}_{r\cdot} - \bar{Y}_{..})^2 = \frac{1}{R-1} \left( \sum_{r=1}^R \bar{Y}_{r\cdot}^2 - R\bar{Y}_{..}^2 \right) \quad \text{and} \quad s.e.(\bar{Y}_{..}) = \frac{S}{\sqrt{R}}$$

Mean of the undeleted observations from the r-th replication.

Mean of  $\bar{Y}_{1\cdot}(n, d), \dots, \bar{Y}_{R\cdot}(n, d)$

Standard error

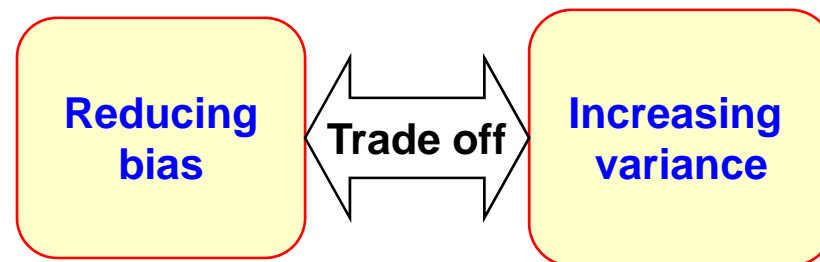
# Replication Method

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- Length of each replication ( $n$ ) beyond deletion point ( $d$ ):

$$(n - d) > 10d \quad \text{or} \quad T_E > 10T_0$$

- Number of replications ( $R$ ) should be as many as time permits, up to about 25 replications.
- For a fixed total sample size ( $n$ ), as fewer data are deleted ( $\downarrow d$ ):
  - Confidence interval shifts: greater bias.
  - Standard error of  $\bar{Y}_{..}(n, d)$  decreases: decrease variance.



# Replication Method

- M/G/1 queueing example:
  - Suppose  $R=10$ , each of length  $T_E = 15000$  time units, starting at time 0 in the empty and idle state, initialized for  $T_0 = 2000$  time units before data collection begins.
  - Each batch means is the average number of customers in queue for a 1000-time-unit interval.
  - The 1-st two batch means are deleted ( $d=2$ ).

Replication, $r$	Sample Mean for Replication $r$		
	(No Deletion) $\bar{Y}_{r,(15,0)}$	(Delete 1) $\bar{Y}_{r,(15,1)}$	(Delete 2) $\bar{Y}_{r,(15,2)}$
1	3.27	3.24	3.25
2	16.25	17.20	17.83
3	15.19	15.72	15.43
4	7.24	7.28	7.71
5	2.93	2.98	3.11
6	4.56	4.82	4.91
7	8.44	8.96	9.45
8	5.06	5.32	5.27
9	6.33	6.14	6.24
10	10.10	10.48	11.07
$\bar{Y}_{..(15,d)}$	7.94	8.21	8.43
$\sum_{r=1}^R \bar{Y}_r^2$	826.20	894.68	938.34
$S^2$	21.75	24.52	25.30
$S$	4.66	4.95	5.03
$S/\sqrt{10} = s.e.(\bar{Y}_{..})$	1.47	1.57	1.59

- The point estimator and standard error are:

$$\bar{Y}_{..}(15,2) = 8.43 \quad \text{and} \quad s.e.(\bar{Y}_{..}(15,2)) = 1.59$$

- The 95 % CI for long-run mean queue length is:

$$\bar{Y}_{..} - t_{\alpha/2,R-1} \frac{S}{\sqrt{R}} \leq \theta \leq \bar{Y}_{..} + t_{\alpha/2,R-1} \frac{S}{\sqrt{R}}$$

$$8.43 - 2.26(1.59) \leq L_Q \leq 8.43 + 2.26(1.59)$$

- A high degree of confidence that the long-run mean queue length is between 4.84 and 12.02 (if  $d$  and  $n$  are “large” enough).

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# **Output Analysis for Steady-State Simulation**

## Sample Size

# Sample Size

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- To estimate a long-run performance measure,  $\theta$ , within  $\pm \varepsilon$  with confidence  $100(1 - \alpha)\%$ .
- M/G/1 queuing example (cont.):
  - We know:  $R_0 = 10$ ,  $d = 2$  deleted and  $S_0^2 = 25.30$ .
  - To estimate the long-run mean queue length,  $L_Q$ , within  $\varepsilon = 2$  customers with 90% confidence ( $\alpha = 10\%$ ).
  - Initial estimate:

$$R \geq \left( \frac{z_{0.05} S_0}{\varepsilon} \right)^2 = \frac{1.645^2 \times 25.30}{2^2} = 17.1$$

- Hence, at least 18 replications are needed, next try  $R = 18, 19, \dots$

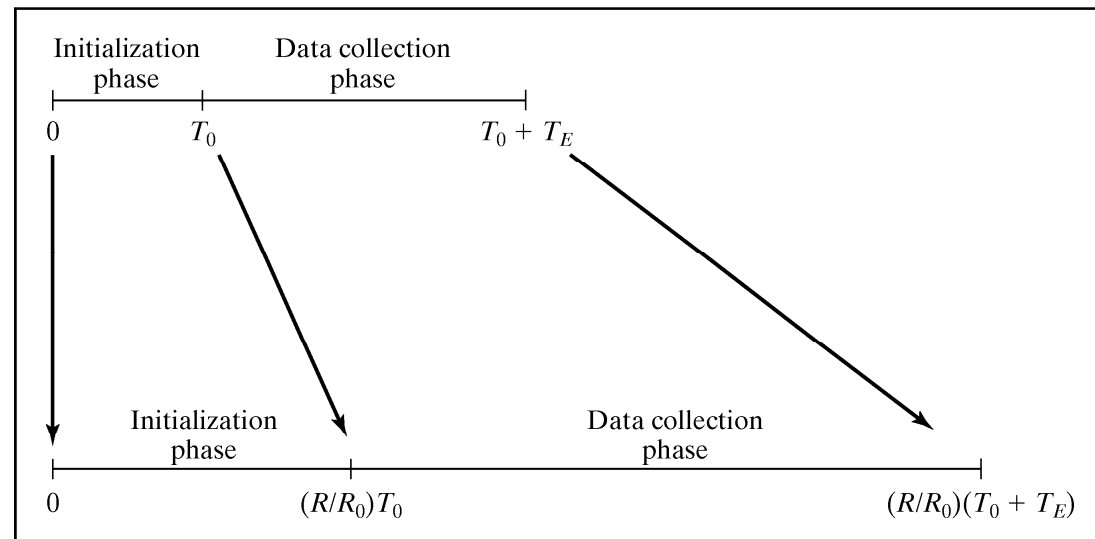
using  $R \geq \left( \frac{t_{0.05, R-1} S_0}{\varepsilon} \right)^2$ . We found that:

$$R = 19 \geq \left( \frac{t_{0.05, 19-1} S_0}{\varepsilon} \right)^2 = 1.73^2 \times \frac{25.3}{4} = 18.93$$

- Additional replications needed is  $R - R_0 = 19 - 10 = 9$ .

# Sample Size

- An alternative to increasing  $R$  is to increase total run length  $T_0 + T_E$  within each replication.
- Approach:
  - Increase run length from  $(T_0 + T_E)$  to  $(R/R_0)(T_0 + T_E)$ , and
  - delete additional amount of data, from time 0 to time  $(R/R_0)T_0$ .



- Advantage: any residual bias in the point estimator should be further reduced.
- However, it is necessary to have saved the state of the model at time  $T_0 + T_E$  and to be able to restart the model.

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# **Output Analysis for Steady-State Simulation**

## Batch Means

# Batch Means for Interval Estimation

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- Using a single, long replication:
  - Problem: data are **dependent** so the usual estimator is **biased**.
  - Solution: batch means.
- Batch means: divide the output data from 1 replication (after appropriate deletion) into a few large batches and then treat the means of these batches as **if they were independent**.
- A continuous-time process,  $\{Y(t), T_0 \leq t \leq T_0 + T_E\}$ :
  - $k$  batches of size  $m = T_E/k$ , batch means:

$$\bar{Y}_j = \frac{1}{m} \int_{(j-1)m}^{jm} Y(t + T_0) dt \quad j = 1, 2, \dots, k$$

- A discrete-time process,  $\{Y_i, i = d+1, d+2, \dots, n\}$ :
  - $k$  batches of size  $m = (n - d)/k$ , batch means:

$$\bar{Y}_j = \frac{1}{m} \sum_{i=(j-1)m+1}^{jm} Y_{i+d} \quad j = 1, 2, \dots, k$$



# Batch Means for Interval Estimation

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$$\underbrace{Y_1, \dots, Y_d}_{\text{deleted}}, \underbrace{Y_{d+1}, \dots, Y_{d+m}}_{\bar{Y}_1}, \underbrace{Y_{d+m+1}, \dots, Y_{d+2m}}_{\bar{Y}_2}, \dots, \underbrace{Y_{d+(k-1)m+1}, \dots, Y_{d+km}}_{\bar{Y}_k}$$

- Starting either with continuous-time or discrete-time data, the variance of the sample mean is estimated by:

$$\frac{S^2}{k} = \frac{1}{k} \sum_{j=1}^k \frac{(\bar{Y}_j - \bar{Y})^2}{k-1} = \sum_{j=1}^k \frac{\bar{Y}_j^2 - k\bar{Y}^2}{k(k-1)}$$

- If the batch size is sufficiently large, successive batch means will be approximately independent, and the variance estimator will be approximately unbiased.
- No widely accepted and relatively simple method for choosing an acceptable batch size  $m$ . Some simulation software does it automatically.

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# The Art of Data Presentation

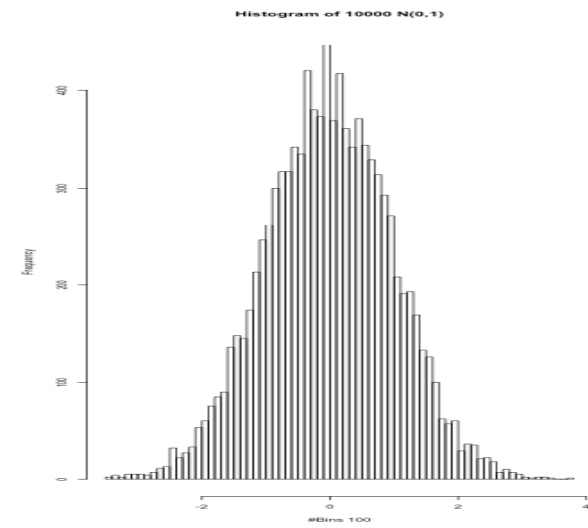
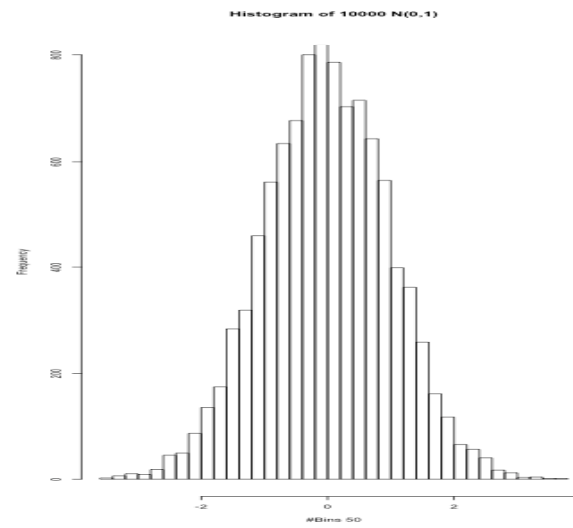
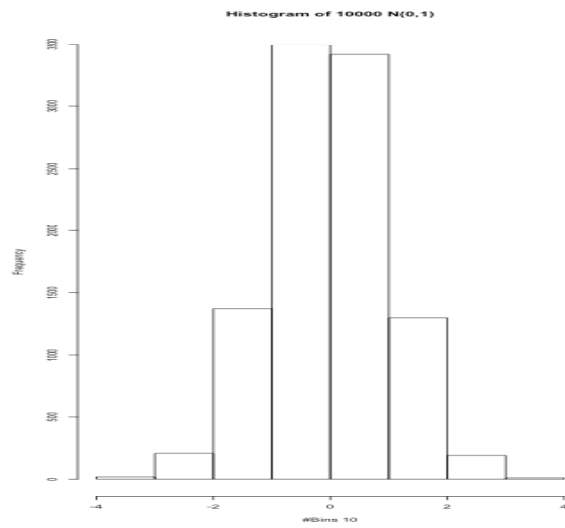
# The art of data presentation

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- Always get the following statistical sample data
  - Min
  - Max
  - Mean
  - Median
  - Standard deviation
  - CI\_low
  - CI\_high
  - 1st-quartile
  - 3rd-quartile

# Histograms

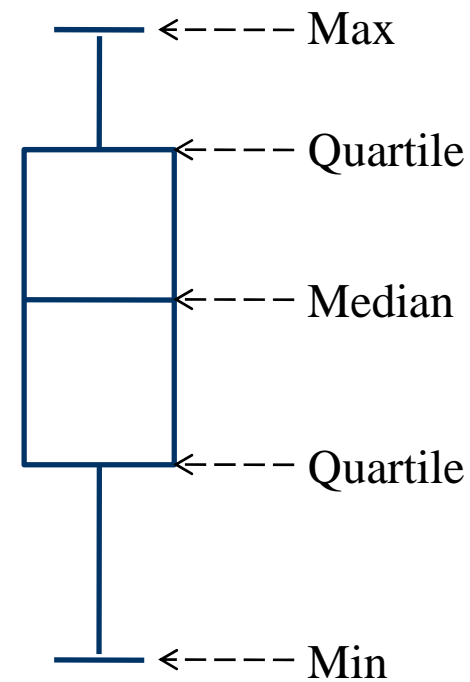
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# Box Plot

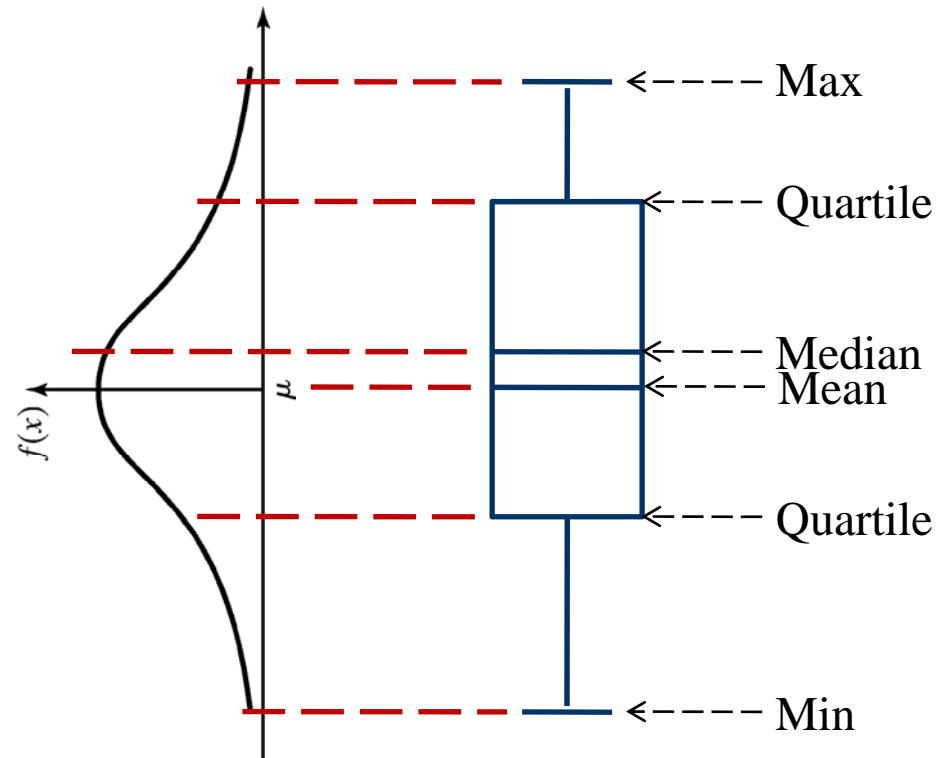
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- Various types of Box Plots
  - Standard
  - Variable-width Box Plot
  - Notched Box Plot
  - Variable-width Notched Box Plot

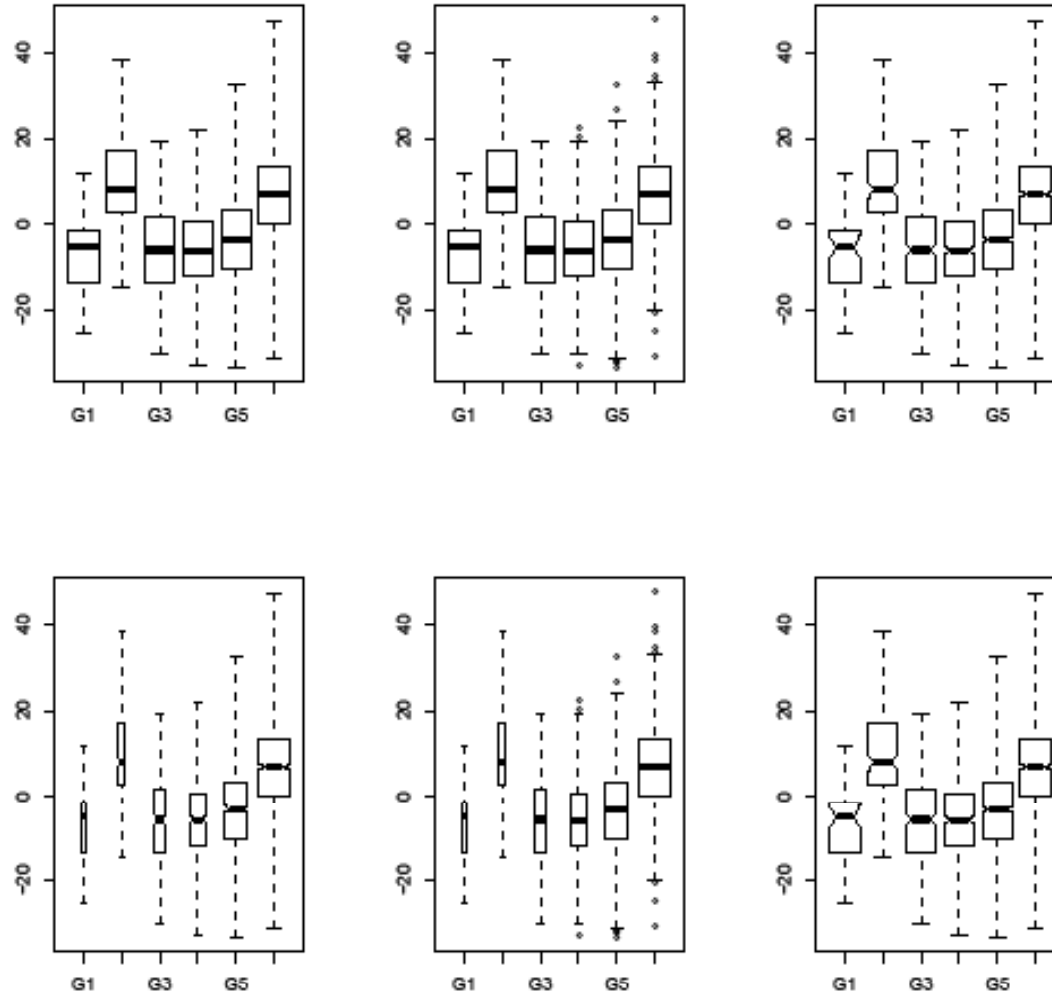


# Box Plot

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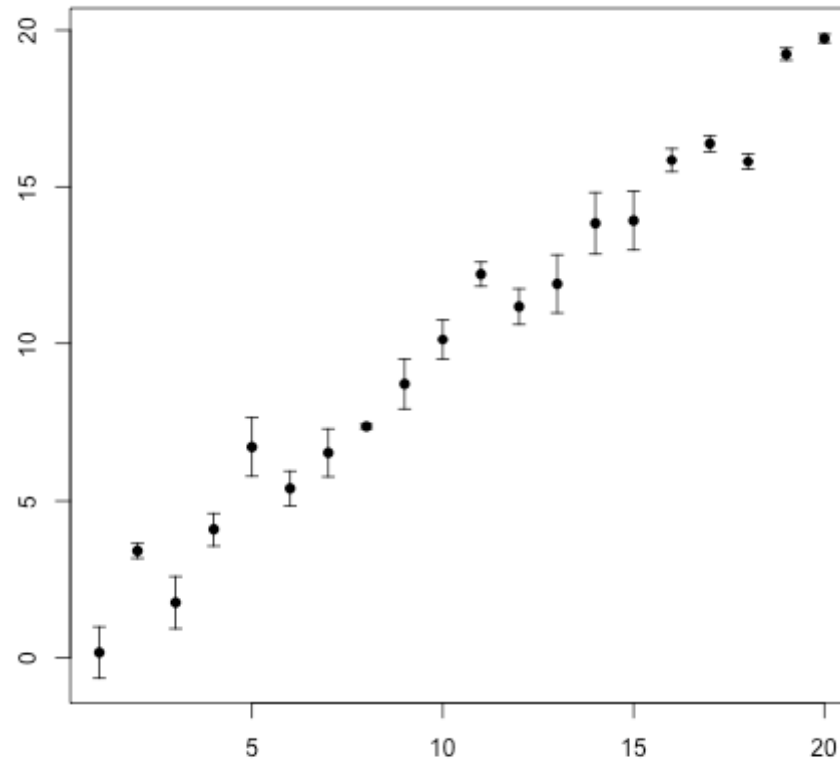


# Box Plot



# Mean with confidence interval

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# Summary

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- Stochastic discrete-event simulation is a statistical experiment.
  - Purpose of statistical experiment: obtain estimates of the performance measures of the system.
  - Purpose of statistical analysis: acquire some assurance that these estimates are sufficiently precise.
- Distinguish simulation runs with respect to output analysis:
  - Terminating simulations and
  - Steady-state simulations.
- Steady-state output data are more difficult to analyze
  - Decisions: initial conditions and run length
  - Possible solutions to bias: deletion of data and increasing run length
- Statistical precision of point estimators are estimated by standard-error or confidence interval
- Method of independent replications was emphasized.
- Batch mean for a long run replication
- Art of data representation