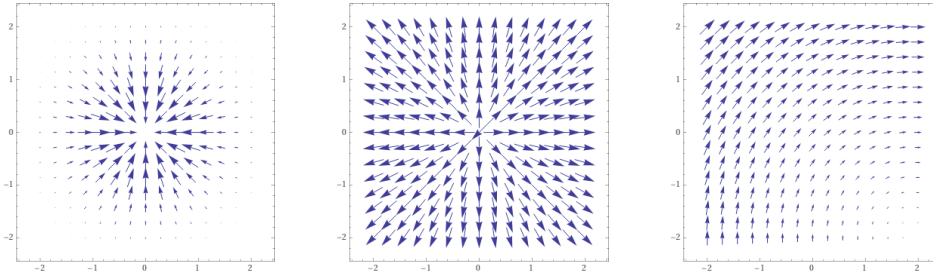


## Exercise Sheet 6

Submission: 20.06.2023, 10:15 AM

**Exercise 1.** (6 points) Consider the following three representations of three vector fields in  $\mathbb{R}^2$ :



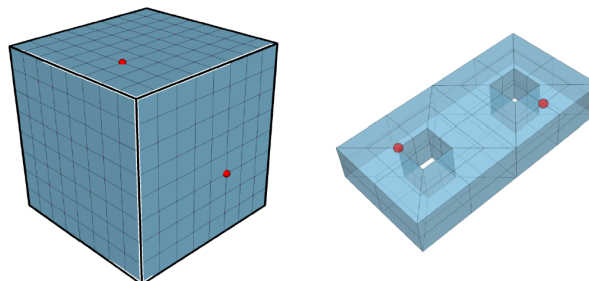
- i) Find explicit representations on the open square  $U$  approximating the three shown vector fields.
- ii) Try to find potential functions<sup>1</sup>  $f \in C^1(U)$ ,  $i = 1, 2, 3$ , whose gradient<sup>2</sup> fields  $\text{grad} f_i$  look as in the figures above, or explain if and why such a function cannot exist.

**Exercise 2.** (5 points) Let  $D_I = [-2, 2]^2 \subset \mathbb{R}^2$  be an image domain and  $v : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ ,  $(x, y) \mapsto (-y, x)$  a vector field. Further let  $\varepsilon = 1$ ,  $x_0 = (1, 0)$ , and  $L = 2$ .

- i) Calculate the values  $\{\gamma_i\}$  for  $i \in \{0, \dots, L\}$  approximating the integral curve  $\gamma : [0, 1] \rightarrow \mathbb{R}^2$  using the Euler method w.r.t. step size  $\varepsilon$ , starting point  $x_0$ , and vector field  $v$ .
- ii) Determine the LIC color values  $I(\gamma_0)$  and  $I(\gamma_1)$  w.r.t.  $L$  using some white noise<sup>3</sup>.

**Exercise 3.** (5 points)

- i) For the cube shown below (left image) find and sketch two straightest discrete geodesics connecting the two highlighted points, one of them being a shortest, the other one not being a shortest geodesic. Justify your solution.
- ii) Consider the quadrangular surface of genus 2 (right image). Find and sketch three straightest geodesics connecting the two highlighted points.



<sup>1</sup>Hint: Let  $f : U \rightarrow \mathbb{R}^n$ ,  $U \subset \mathbb{R}^n$  open, with partial derivatives  $\frac{\partial f}{\partial x_i}$ ,  $\frac{\partial f}{\partial x_j}$ , and further  $\frac{\partial}{\partial x_i} \frac{\partial}{\partial x_j} f$  exists and is continuous. Then  $\frac{\partial}{\partial x_j} \frac{\partial}{\partial x_i} f$  exists and  $\frac{\partial}{\partial x_i} \frac{\partial}{\partial x_j} f = \frac{\partial}{\partial x_j} \frac{\partial}{\partial x_i} f$ , cf. Theodor Bröcker - Analysis II.

<sup>2</sup>If  $f : U \subset \mathbb{R}^n \rightarrow \mathbb{R}$  is differentiable in  $u$  then the vector  $\text{grad}(f) = \left( \frac{\partial f}{\partial x_1}, \dots, \frac{\partial f}{\partial x_n} \right)$  is called *gradient* of  $f$  at point  $u$ .

<sup>3</sup>Here you might consider random values from a noise function  $N : D_I \rightarrow C$ , with  $C$  a color space of gray scales distributed uniformly. Fun question: How can you simulate to draw uniformly from  $\{0, \dots, 255\}$  with the least sum  $\Sigma$  of natural objects and attempts? For instance throwing a dice once would give you a number from 1 to 6, i.e.  $\Sigma = 2$ .